

Fast Track Switching Introduction

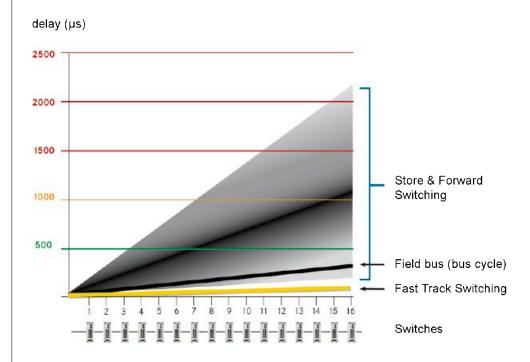
Several Ethernet-based methods have identified this problem and eliminated it. However such methods require each network node to implement specialized hardware for communication.

With the development of Fast Track Switching (FTS), HARTING has found a new path. FTS switches solve the performance and deterministic problems while all other nodes require only the standard Ethernet interfaces.

Fast Track Switching uses three key features to achieve this:

- 1. Preferred frames (such as automation frames) are detected first. The switch can focus on any specific part of the Ethernet header for special properties. For example, PROFINET frames are Ethertype 8892. This type is then monitored and evaluated if the application needs to accelerate their transmission.
- 2. These key frames get fast-track forwarding a cut-through process instead of store-and-forwarding. As a result, the switch latency time is minimized.
- 3. If the switch port needed for the forwarding is busy at that moment sending a data frame, then the data frame is buffered and the forwarding is aborted so that the automation frame can be forwarded immediately. Only after the automation frame is sent is a second attempt made to send the data frame.

A simple example serves to illustrate the superior performance of this Fast Track Switching:



An automation frame must travel on a path through 16 switches. The transmission time for the Ethernet frames under standard switching rules is tightly dependent on the network load. Thus the transmission time for the frames can vary widely according to the network load: a few arrive quite quickly, the majority have an average time, and a few frames travel quite slowly.

As a reference point, a comparable cycle for one of the Field bus protocols used widely in automation applications is shown in black. This protocol has state-of-the-art levels of determinism and transfer speeds. Sometimes the data arrives just as fast at its destination when standard switching is used – but only sometimes.

Fast Track Switching, on the contrary, exhibits excellent results and is deterministic.